Typography 3
You will design UI of a new mobile weather app. Create typographic hierarchy with the following set of rules:

- Use Comic Sans, Georgia, and Helvetica as typefaces
- Use scale
- Use **weight**
- You may use rotation of text
- Background is white and figure is black
- No gray scale (only black or white)
- No images/photos/illustrations
- No italics
- Screen size is 750 × 1334px
- Use all the copy below:

  February 23, 2015
  Berkeley, CA 94720
  Monday Clear
  Precipitation: 0%
  Humidity: 62%
  Wind: 7mph
  68°F
  Tuesday 64
  Wednesday 64
  Thursday 66
  Friday 66
Version 1

Typographic Hierarchy

Version 1 should focus on typographic hierarchy (i.e., help a user understand information through a logical and meaningful journey).

I used a combination of Helvetica and Georgia for my design. I saw Comic Sans as too unserious for a weather app. Additionally, I used size and weight to create hierarchy and emphasize the elements that I deemed to be more important to the user.
Version 2

Emotional

Version 2 in contrast, should play with possible emotional aspects of interaction with a weather app (e.g., funny, nostalgic, angry, etc.). You are free to interpret the possible emotional aspects. However, the same rules apply to this version. You should use the same emotion you used for Type 1.

I wanted to create a fun and playful app that is still usable. I was still hesitant about using Comic Sans, but I challenged myself to use it. This time, I also paid more attention to alignments on both versions.
Typography 3

Version 1

Feb 23, 2015
Monday

68°F
Clear
Precipitation 0%
Humidity 0%
Wind 7mph

Berkeley
CA 94720

Version 2

Feb 23

68°F
Monday
Precipitation: 0%
Humidity: 0%
Wind: 7mph

CA Berkeley
94720

Tuesday 64
Wednesday 64
Thursday 66
Friday 66